

## Logics and Statistics for Language Modeling

Carlos Areces

areces@loria.fr  
http://www.loria.fr/~areces/ls  
INRIA Nancy Grand Est  
Nancy, France

2009/2010

## Today's Program

- Propositional Logics (Again)
  - Syntax and Semantics
  - Satisfiability, Validity, Contingency, etc.
  - The Tableau Method
  - Decision Methods
  - Exercises

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## Propositional Logic

- The language of propositional logic (PL) is very easy:
  - Some propositional symbols:  $p_1, p_2, p_3, \dots$
  - Two logical symbols:  $\neg, \vee$
  - Two syntactic symbols:  $(, )$
- What is a formula?
  - Every propositional symbol  $p_i$  is a formula in PL
  - If  $\varphi$  is a formula in PL then  $\neg(\varphi)$  is a formula in PL
  - If  $\varphi$  and  $\psi$  are formulas in PL then  $(\varphi \vee \psi)$  is a formula in PL
  - Nothing else is a formula

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## Propositional Logic

- Given an assignment  $V$  of true or false to the propositional symbols we can determine for **any** formula whether it is true or false under  $V$ .
- Let's write  $V \models \varphi$  for  **$V$  makes  $\varphi$  true**.
- If  $V \models \varphi$  we say that  **$V$  is a model of  $\varphi$** .
- The symbol  $\models$  links models ( $V$ ) and formulas ( $\varphi$ ), and says that the formula  $\varphi$  is true in the model  $V$ .

$$\begin{aligned} V \models \neg(\phi) & \text{ iff } V \not\models \phi \\ V \models (\phi \vee \psi) & \text{ iff } \text{either } V \models \phi \text{ or } V \models \psi \end{aligned}$$

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## Satisfiable/Unsatisfiable and Tautology/Contingency/Contradiction

- We say that a PL formula  $\varphi$  is **satisfiable** iff for some  $V$ ,  $V \models \varphi$ .
- We say that a PL formula  $\varphi$  is **unsatisfiable** iff it is not satisfiable.
- We say that a PL formula  $\varphi$  is a **tautology** iff for all  $V$ ,  $V \models \varphi$ .
- We say that a PL formula  $\varphi$  is a **contradiction** iff for no  $V$ ,  $V \models \varphi$ .
- We say that a PL formula  $\varphi$  is a **contingency** iff it is neither a tautology nor a contradiction.

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## Relations between these notions

- If a formula is a tautology, is it satisfiable?  
**YES**.
- If a formula is a contingency, is it satisfiable?  
**YES**.
- If a formula is a contingency, is it unsatisfiable?  
**NO**
- If a formula is satisfiable, can it be a tautology?  
**YES**
- If a formula is satisfiable, can it be a contingency?  
**YES**
- If a formula is satisfiable, can it be a contradiction?  
**NO**

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## So let's turn to satisfiability checking . . .

- We'll use tableaux to perform this task.
- A tableaux is essentially a tree-like data structure that records attempts to build a model.
- Tableaux are built by applying rules to an input formula. These rules systematically tear the formula to detect all possible ways of building a model.
- Each branch of a tableaux records one way of trying to build a model. Some branches ("closed branches") don't lead to models. Others branching ("open branches") do.
- The best way to learn is via an example. . .

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## Tableaux for PL

Let's see if we can build a model for  $(\neg(p \wedge q) \wedge \neg\neg r) \wedge p$ .

Rules for  $\neg$  and  $\wedge$

$$\frac{(\varphi \wedge \psi)}{\varphi \quad \psi} (\wedge)$$

$$\frac{\neg(\varphi \wedge \psi)}{\neg\varphi \quad \neg\psi} (\neg\wedge)$$

$$\frac{\neg\neg\varphi}{\varphi} (\neg\neg)$$

$$\begin{aligned} & (\neg(p \wedge q) \wedge \neg\neg r) \wedge p \\ & \neg(p \wedge q) \wedge \neg\neg r \\ & \quad p \\ & \quad \neg(p \wedge q) \\ & \quad \neg\neg r \\ & \quad \quad r \end{aligned}$$

$\neg p$   
**Contradiction!!!**

$\neg q$   
**Model**

© Areces: Logics and Statistics for Language Modeling

INRIA Nancy Grand Est

## Formalizing the Diplomatic Problem

- ▶ Three propositional symbols
 

$P \equiv$ invite Peru	$\neg P \equiv$ exclude Peru
$Q \equiv$ invite Qatar	$\neg Q \equiv$ exclude Qatar
$R \equiv$ invite Romania	$\neg R \equiv$ exclude Romania
- ▶ The problem can be formalized as
 

prince: $P \vee \neg Q$	$\equiv$ invite Peru or exclude Qatar
queen: $Q \vee R$	$\equiv$ invite Qatar or Romania or both
king: $\neg R \vee \neg P$	$\equiv$ snub Romania or Peru or both
- ▶  $\Sigma = (P \vee \neg Q) \ \& \ (Q \vee R) \ \& \ (\neg R \vee \neg P)$

## Validity via Tableaux

Let's show that  $(p \wedge q) \rightarrow p$  is valid

Rules for  $\rightarrow$

$$\frac{\varphi \rightarrow \psi \quad \neg \varphi}{\psi} (\rightarrow)$$

$$\frac{\neg(\varphi \rightarrow \psi)}{\varphi \quad \neg \psi} (\neg \rightarrow)$$

$$\neg((p \wedge q) \rightarrow p)$$

$$p \wedge q$$

$$\neg p$$

$$p$$

$$q$$

Contradiction!!!

It is impossible to apply any more rules, and there are no open branches. Hence no model exists for the input  $\neg \varphi$ . Hence  $\varphi$  is valid.

## Some of the Techniques for SAT Solving

- ▶ Complete methods (they answer SAT **if and only if** the formula is satisfiable).
  - ▶ truth tables
  - ▶ tableaux
  - ▶ Davis-Putman
  - ▶ resolution
  - ▶ map into linear equations
- ▶ Approximation procedures (they answer SAT or UNKNOWN)
  - ▶ flip the value of a variable in an unsatisfied clause
  - ▶ genetic algorithms
  - ▶ hill-climbing

## Decision Methods for PL

- ▶ The most traditional methods for solving the SAT problem for propositional logics (PL-SAT) behave as follows. For any input formula  $\varphi$ 
  - ▶ They always answer **SATISFIABLE** or **UNSATISFIABLE**.
  - ▶ After a **finite time**.
  - ▶ They always answer **correctly**.
- ▶ The best known decision methods probably are
  - ▶ truth tables
  - ▶ tableaux
  - ▶ Davis-Putnam
  - ▶ resolution

## Graph Coloring: The Nitty-Gritty Details

- ▶ We will use  $n \times k$  propositional symbols that we write  $p_{ij}$  ( $n$  is the number of nodes in  $N$ ,  $k$  the number of colors)
  - ▶ We will read  $p_{ij}$  as **node  $i$  has color  $j$**
  - ▶ We have to say that
    1. Each node has (at least) one color.
    2. Each node has no more than one color.
    3. Related nodes have different colors.
1. **Each node has one color:**  $p_{i1} \vee \dots \vee p_{ik}$ , for  $1 \leq i \leq n$
  2. **Each node has no more than one color:**  $\neg p_{il} \vee \neg p_{im}$ , for  $1 \leq i \leq n$ , and  $1 \leq l < m \leq k$
  3. **Neighboring nodes have different colors.**  $\neg p_{il} \vee \neg p_{jl}$ , for  $i$  and  $j$  neighboring nodes, and  $1 \leq l \leq k$

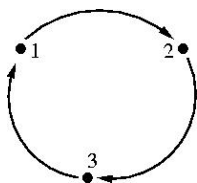
## Applications: Graph Coloring 3

- ▶ Results:
  - ▶ the GSAT and WalkSAT algorithms seem to be competitive with specialized graph coloring algorithms
- ▶ An application to algebra:
  - ▶ problems dealing with quasigroups can be viewed as specialized coloring problems
  - ▶ some open problems on quasigroups have been encoded in this way and solved automatically by propositional provers. E.g. is there a quasigroup satisfying the equations
 
$$\forall a. (a \cdot a) = a$$

$$\forall a, b. ((b \cdot a) \cdot b) \cdot b = a$$

## Exercises

Use the **graph coloring** coding in the following graph, using 2 colors (R and B):



Show the **first three lines** of a truth table for the formula obtained in the codification.