Logics and Statistics for Language Modeling

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Today's Program

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- CNF in a clever way.
- ▶ Incomplete Methods for PL.
 - ▶ The Greedy Algorithm and GSAT
- Inference and NLP
 - Satisfiability, Inference, Informativity
 - Some NLP phenomena that requires inference

• Write φ in conjunctive normal form (CNF)

$$\varphi = \bigwedge_{I \in L} \bigvee_{m \in M} \psi_{(I,m)}, \psi \text{ a literal (i.e., } p \text{ or } \neg p).$$

This just means:

No conjunctions inside disjunctions
Negations only on propositional symbols

Using the following equivalences:

$$\begin{array}{ccc} (\neg(\varphi \lor \psi)) & \leadsto & (\neg\varphi \land \neg\psi) \\ (\neg(\varphi \land \psi)) & \leadsto & (\neg\varphi \lor \neg\psi) \\ (\neg\neg\varphi) & \leadsto & \varphi \\ (\varphi \lor (\psi \land \theta)) & \leadsto & ((\varphi \lor \psi) \land (\varphi \lor \theta)) \\ ((\psi \land \theta) \lor \varphi) & \leadsto & ((\varphi \lor \psi) \land (\varphi \lor \theta)) \end{array}$$

► This conversion to CNF can lead to exponentially big formulas. Consider

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- ▶ Which has 2^n clauses: each clause contains either p_i or q_i .
- ▶ We can obtain formulas en CNF which are only polynomially bigger than the original formula. But they are only equisatisfiable to the input and not equivalent.

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$$(r_1 \vee \cdots \vee r_n) \wedge (\neg r_1 \vee p_1) \wedge (\neg r_1 \vee q_1) \wedge \cdots \wedge (\neg r_n \vee p_n) \wedge (\neg r_n \vee q_n).$$

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- ▶ A model satisfies φ' if at least one of the new variables r_i is true. If r_i is true, then p_i and q_i are true: Every model that satisfies the translation also satisfies φ .
- ▶ On the other hand, if we have a model for φ then it makes some p_i and q_i true. We can get a model for φ' by seting r_i true.

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- Depending on the application, semi-decision procedures can be useful: find a solution if one exists
- ► E.g., plan existence ≡ model finding, and we may not be interested in non-existence of a plan
- ► Finally, we might need "anytime answers" which can provide a "best guess" at any point we stop the algorithm

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procedure greedy(Sigma)
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  repeat until no improvement possible
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   if T satisfies Sigma then return T
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fo	rmulas	GSAT			
var	clauses	M-FLIPS	restarts	time	
50	215	250	6.4	0.4s	
100	430	500	42.5	6s	
140	602	700	52.6	14s	
150	645	1500	100.5	45s	
300	1275	6000	231.8	12m	
500	2150	10000	995.8	1.6h	

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for	formulas GSAT			DP			
var	clauses	M-FLIPS	M-FLIPS restarts t		choices	depth	time
50	215	250	6.4	0.4s	77	11	1.4s
100	430	500	42.5	6s	84×10^{3}	19	2.8m
140	602	700	52.6	14s	2.2×10^{6}	27	4.7h
150	645	1500	100.5	45s	_	_	_
300	1275	6000	231.8	12m	_	_	_
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type	for	mulas	M-FLIPS
	vars	clauses	
random	50	215	1000
random	100	430	100000
30-queens	900	43240	100000

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type	formulas		M-FLIPS	no sideways moves		
	vars clauses			%-solved	restarts	time
random	50	215	1000	69 %	537	10s
random	100	430	100000	39 %	63382	15m
30-queens	900	43240	100000	100 %	50000	30h

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type	formulas		M-FLIPS	no sideways moves			all moves		
	vars	clauses		%-solved	restarts	time	%-solved	tries	time
random	50	215	1000	69 %	537	10s	100 %	6	1.4s
random	100	430	100000	39 %	63382	15m	100 %	81	2.8m
30-queens	900	43240	100000	100 %	50000	30h	100 %	1	2.5s

Walksat

- Walksat is a local search algorithm to solve satisfiability for PL, and improved version of GSAT.
- ▶ Site: http://www.cs.rochester.edu/u/kautz/walksat
- Walksat has been proven particularly useful in solving satisfiability problems produced by conversion from automated planning problems.

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- Complete methods are guaranteed to find each and every possible solution
- ▶ Approximation methods guarantee soundness but not completeness (i.e., if they find a solution, then indeed it is correct, but they can finish saying 'I don't know'.)
- ► Even for "simple" propositional logic things can go badly wrong if you not do things properly

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- ▶ The notion can easily be extended to sets of formulas. A set of formulas Σ is satisfiable if there is a model \mathcal{M} s.t. for each $\varphi \in \Sigma$, $\mathcal{M} \models \varphi$. (Intuitively, if there is a situation in which all formulas in Σ are true.)

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 - We can also say that Σ is consistent (we can imagine it been true in some situation).
- Sometimes it's more natural to talk about other notions like inference and informativity, which can be defined in terms of satisfiability.

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- ▶ **Definition:** given a set of formulas Δ , we say that a formula φ is informative with respect to Δ , if φ is not inferred from Δ .
- ▶ Intuitively, a sentence φ is informative with a set of other sentences Δ , if we could imagine $\Delta \cup \{\neg \varphi\}$ being satisfiable. Hence, whne we are told φ we learn something new (we eliminate some models).

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- ► What gives "integrity" to the dialogue are inference chains that Ivonne and Jean build.
- ► An important amount of information is left implicit in the dialogue (and it would be unnatural to make it explicit).

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- and being able to handle an important amount of world or background knowledge.

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 - Ellipsis.

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- ➤ To desobey such rules makes the text: less natural, or suggest a particular reading, or appropriate only in particular situations, or (when everything else fails) meaningless.
- Two basic conditions are informativity and consistency.
- This conditions can be automatically verified using inference systems.

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- ▶ Assuming background information Γ (as in (\star)) we can verify that φ is informative with respect to the previous discourse Δ , verifying that $\Delta \cup \Gamma \not\models \varphi$.

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- ▶ Assuming that Δ represents the previous discourse, Γ the world knowledge (and that $\Delta \cup \Gamma$ are consistent), and φ the sentence we want to check for consistency,
- we can use an inference system called "model builder" to try to build a model of $\Delta \cup \Gamma \cup \{\varphi\}$.

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 - (Can it be neither?)

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Note: There are (many!) other notions that govern the corrext structure of a discourse. For example, a sentence usually has to be relevant with respect to the previous discourse.

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- ▶ The second sentence is informative and consistent with respect to the previous discourse, but in any case the discourse seems incoherent. The problem being that the two phrases seems unrelated. The contribution of the second phrase doesn't seem relevant to the discourse.
- ► Checking relevance (or even formally defining when a given sentence is relevant) is a non trivial problem.

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When these referents are mentioned afterwards, usually a nominal expression will be used (e.g., pronouns) which usually will let us univocably pick the referent.

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John and Mary went to the cinema. He would have liked to go to the bar.

This sometimes combines with the introduction of new referents, and the nominal expression might require fairly involved inference in terms of background knowledge to be resolved.

John and Mary went to the cinema. Their daughter would meet them in the main hall.

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 - 2b. John also loves riding a horse.
 - 2c. John also hates getting wet.

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► But in the following example

Every boxer has a broken nose.

only one of the interpretations is possible!.

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 - John takes care of his car, and Ed too. has two interpretation, depending on which car Ed is taking care of (his own or John's).
- Notice that understand the correct interpretation can sometimes crucial :-)

John is in love with his wife, and Ed too.

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- ▶ But the main outcome of this work was negative: The amount of information necessary and the complexity of the reasoning tasks involved to "understand" a text are just too demanding for the existing inference systems.
- ► From then on, much of the work in NLP shifted to more tractable topics, like morphology analysis, grammar design and syntactic processing.

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- There are extensive on-line repositories of lexical information (WordNet, FrameNet, etc). As this is lexical information, it is fairly independent of a particular domain, and can be used in diverse applications.
- ▶ There are new applications that require NLP (question answering, information extraction, text summarisation), that require inference tasks less demanding than the "full text comprehension" studied by Schank.

Exercise

▶ Use DP to prove that the following graph is not 2 colorable.

